

Payton Kustka

Concept Art & Illustration

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EDUCATION

Savannah College of Art and Design

JAN 2026 - CURRENT

MFA Interactive Design and Game Development (May 2027)

Savannah College of Art and Design

SEP 2022 - JAN 2026

BFA Illustration

- Drawing and Game Development Minors
- Concept Design for Animation and Games Concentration
- 4.0 GPA

EXPERIENCE

Savannah College of Art and Design | Lead Student Representative

SEP 2024 - CURRENT

- Implements a comprehensive training program for a team of 18 students, covering topics like guest service, guided tours, professionalism and professional development.
- Collaborates with staff to plan and oversee the organization of over 50 events, with guest counts ranging from 300 to 3000.
- Conducts tours for over 100 monthly visitors, including educators, corporate groups, and VIPs, and assists prospective students with the admissions process.

Good Soup Creative | Creative Intern

JUN 2025 - CURRENT

- Reformats images and creative content for various clients web pages and emailss
- Manages hundreds of press and blog posts across various clients web pagess
- Designs promotional material for various clients including 1 interactive map for Mission Farms

American Red Cross x SCADServe | R&D and Junior Designer

MAR 2025 - JUN 2025

- Conducted research including American Red Cross branding and natural disasters in Chatham County, Georgia, in order to guide the development of the American Red Cross Community Adaptation Program in the area
- Presented regular progress to the client and co-led an immersive exhibition and presentation of our final deliverables
- Wrote scripts for 9 team members across 4 presentations and developed 1 illustration for presentation

PROJECTS

BroomSmith | SCAD Virtual Reality Capstone

JAN 2026 - MAY 2026

- Conceptualizes, through dozens of iterative sketches, props and environmental set pieces.
- Models, UV unwraps and textures models based on hand drawn concepts by myself and the project's Art Director.
- Rigs and weight paints player's glove to be implemented by the project's Director.

Kleos | Strategy Card Game

SEP 2024 - APR 2026

- Provides art direction for all card and game piece artwork while illustrating two variations of character cards, including eight 'God' cards and six 'Hero' cards.
- Collaborates with Game Design Director to patch changes in card mechanics, including balance and aesthetic changes.

SOFTWARE

Photoshop | ZBrush | Maya | Unreal Engine | Unity

SKILLS

Team Leadership | Problem Solving | Time Management

AWARDS

Savannah College of Art and Design | May & Paul Poetter Scholarship, Graduate Full Tuition Scholarship

SEP 2022 - JUN 2027

Full tuition undergraduate and graduate scholarships issued by SCAD for academic excellence.

Savannah College of Art and Design | Michael Archer Memorial Endowed Scholarship

SEP 2024, SEP 2025

International Design Awards | Honorable Mention

FEB 2024